

# Canfield

In Richard Canfield's thriving casinos of the 19th century, the dealers would "sell" you a game of Canfield for \$52, then pay back \$5 for every card played to the foundations. So if you can play up 11 cards, you're beating the odds! (They also offered a payment of \$500 for playing all the cards up. But don't despair - you can in!)

Canfield is often incorrectly called Klondike, and vice-versa. Both are popular games. If this one isn't the game you learned to call Canfield, check out Klondike.

Layout Size: Fits nicely on any screen.

Difficulty: Some thought required; good players can win at least 10% of games.

Rules: There are four foundations in a row, and four tableau piles below them; to the left of the tableaus is the stock, and to the right a wastepile. Count thirteen cards into the stock, face down and squared, then turn the entire stock over so that the stock is face-up with only the top card visible. Deal one card face-up onto each tableau pile. Deal one card face-up onto the first foundation. Keep the rest of the deck in your hand.

(See picture: Canfield.)

The foundations are to be built up, following suit. The rank of the first card played onto any empty foundation pile must match the rank of the card placed on the first foundation in the initial layout. (For example, if the first card placed on a foundation pile is an eight, then eights must also be played onto the other empty foundations.) Building is circular, with Ace following King.

The tableaus are to be built down, alternating color. Again building is circular, with King following Ace.

Top cards of stock and wastepile are available for building on either the tableaus or the foundations. Top cards of the tableaus are available for building on the foundations. Full builds in the tableaus are available for building on other tableau piles; partial builds may not be moved.

Empty piles in the tableau must be filled immediately with the top card of the stock. If the stock is empty, you may use the top card of the wastepile, but in this

case, you need not fill empty piles until you are ready.

You may deal from the hand at any time, by taking a three-card packet from the hand and turning it face-up onto the wastepile. You may redeal indefinitely: when the hand is empty, pick up the entire wastepile and turn it over to form a new hand.

On the Screen: Solitaire Till Dawn will lay out the tableaux, stock, hand, and the first card of the foundations. Empty tableau piles will be automatically filled from the stock until the stock is empty. Deal and redeal by clicking on the hand.